

Characterizing and Monitoring Children in Vehicles

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“Normally Positioned” Children?

- Most restraint system testing assumes normally positioned children:
 - Symmetrical posture
 - Torso against seat back
 - Belt well positioned
- Field and experimental data show other postures are common:
 - Normally riding postures vary widely
 - Crash-avoidance maneuvers affect postures



Stockman 2016

Long-Term Objectives

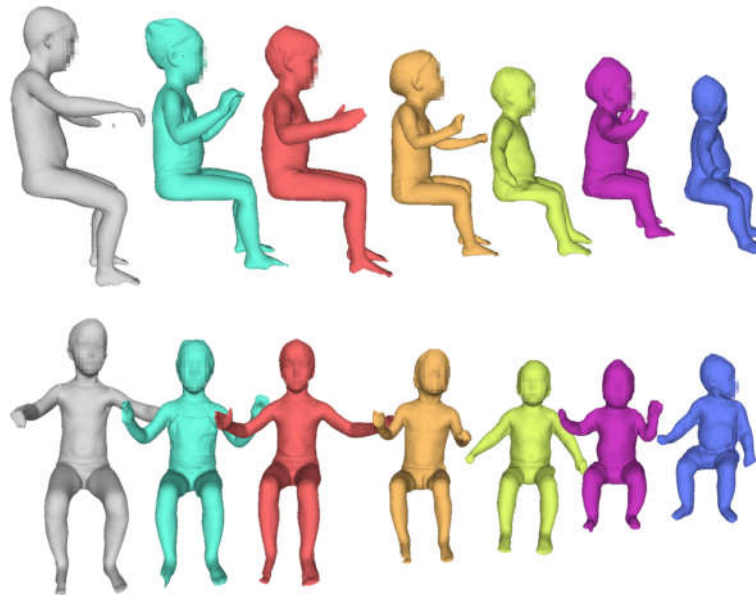
1. Develop research tools for quantifying occupant behaviors in vehicles
 - extended duration, automated data collection and reduction
 - “good” accuracy and precision
2. Develop and deploy production systems to characterize and monitor occupants
 - adapt restraint systems for occupant characteristics and posture
 - intervene to improve occupant pre-crash posture
 - Modulate automated vehicle performance based on occupant factors, including during pre-crash maneuvers

Body Shape Measurement and Modeling

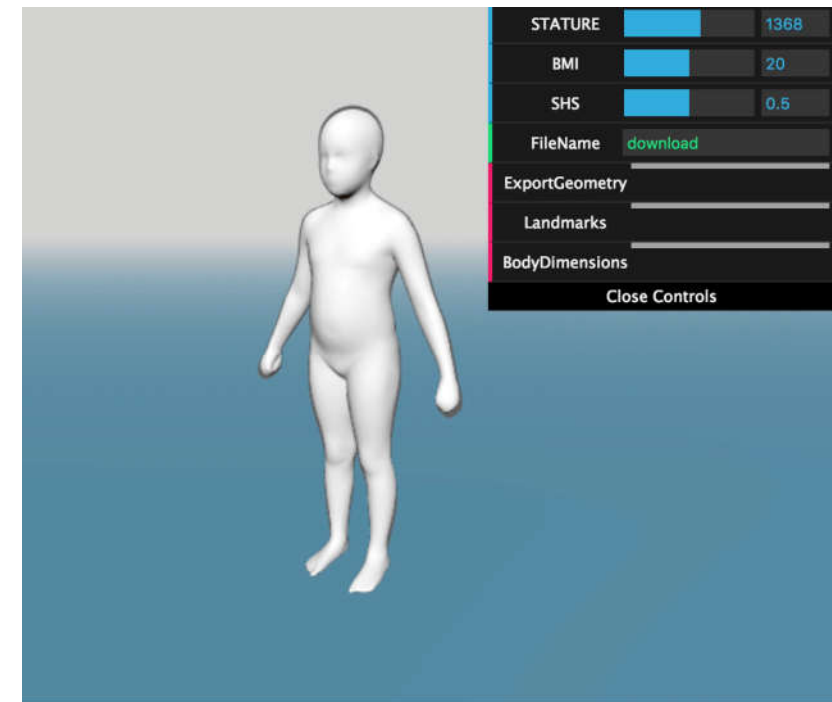
<http://humanshape.org/>



Laser Scanner



Sample Scans



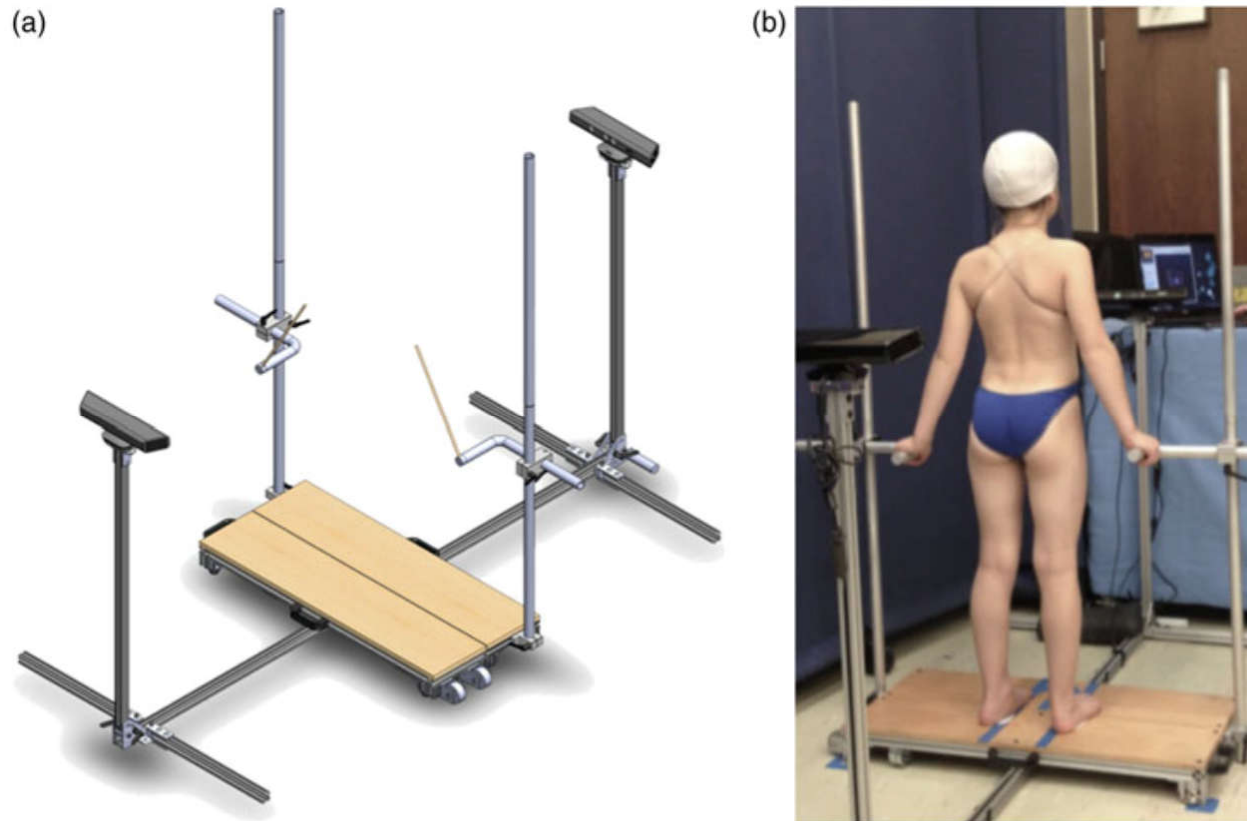
Body Shape Models

Seated Child Body Shape Model

Based on laser scans from 140 children ages 3 to 11 years

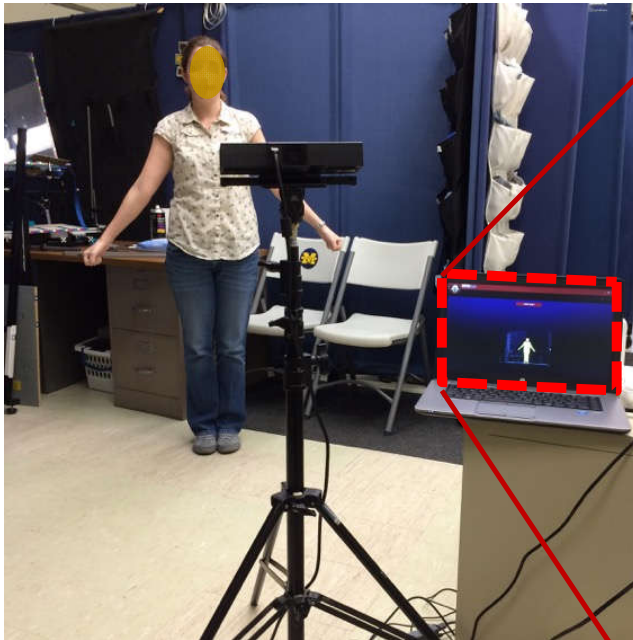


Child Scanning With Microsoft Kinect Sensor (Xbox)

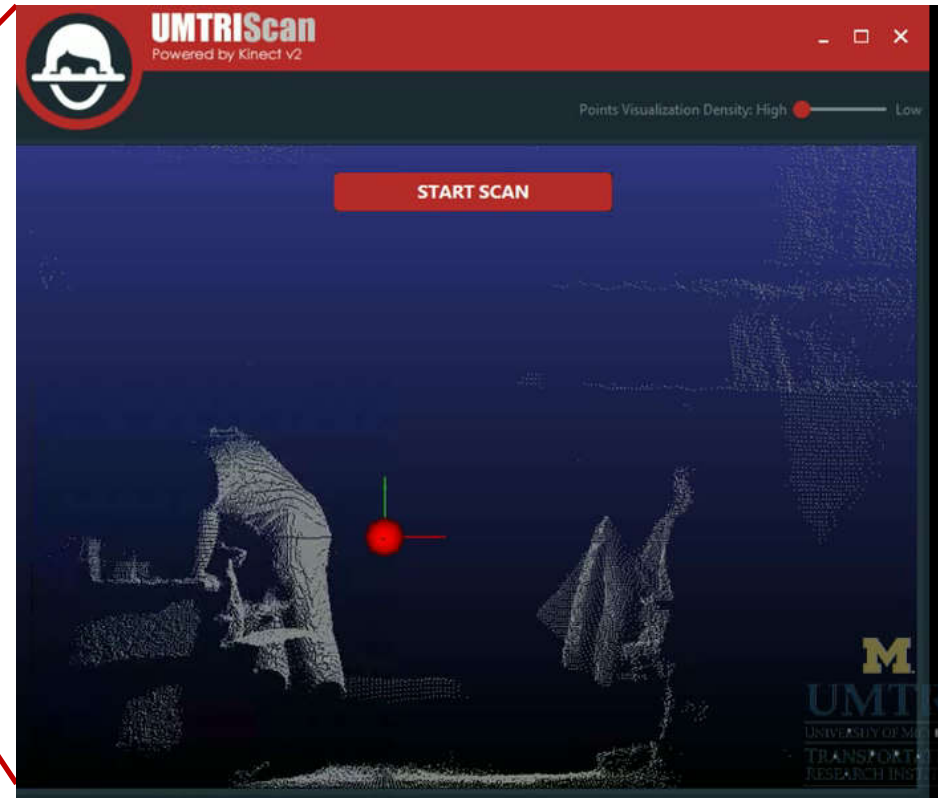


Scanning Subject: Kinect V2

- Simple hardware configuration for scanning: 1 sensor + 1 laptop
- Takes 3 scans of individual from 3 views (front, side and back)



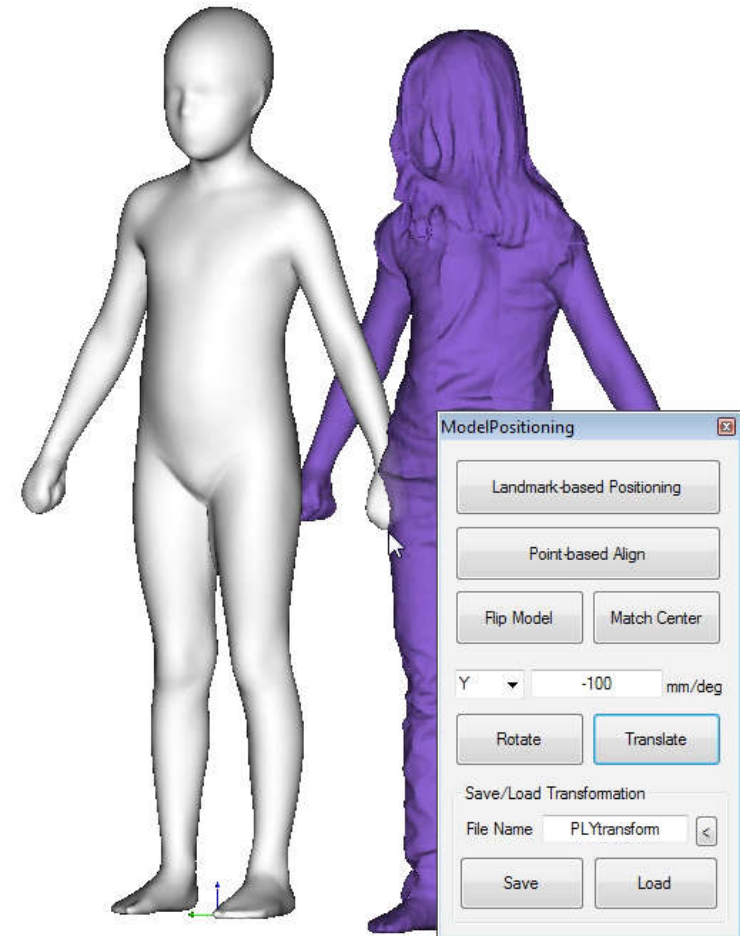
Hardware configuration for scanning



Inscribed Fitting Methods

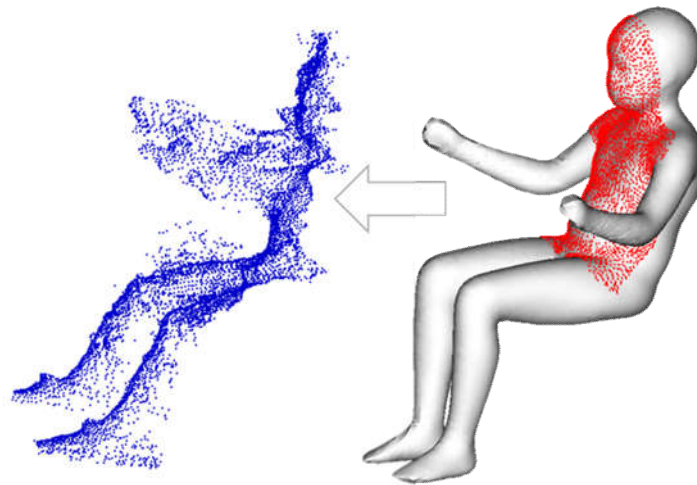
Fit body shape model inside scan data to estimate body size and shape under clothing

Gender: 0.48
AgeAtTesting: 8.39
Weightkg: 30.22
Stature: 1307.86
ErectSittingHeight: 690.42
SHS: 0.53
BMI: 17.23
EyeHeight: 609.64
AcromialHeight: 430.25
KneeHeight: 407.78
TragionToTopOfHead: 124.50
HeadLength: 180.96
HeadBreadth: 145.96
Shoulder-ElbowLength: 270.69
Elbow-HandLength: 347.79
MaxHipBreadth: 253.15
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BIASISBreadth: 170.96
ChestCircumference: 670.44
WaistCircumference: 617.58
HipCircumference: 733.50
UpperThighCircumference: 414.99



Seated Posture Fitting with Kinect v2

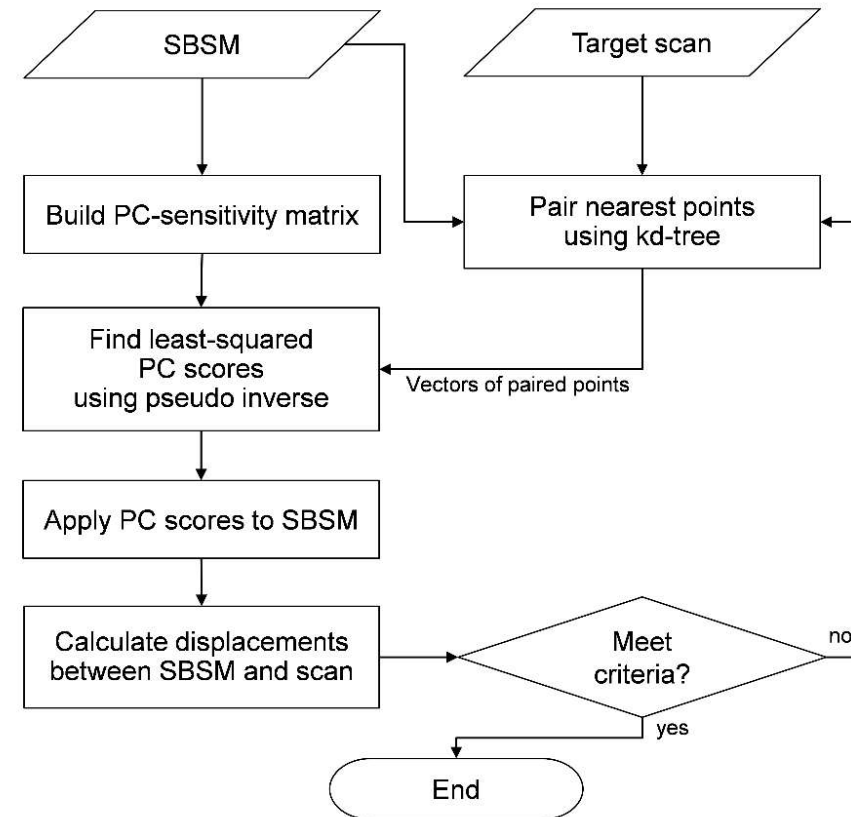
- Only frontal torso part of the model is fitted to target Kinect depth data
- Corresponding vertex pairs are found using an iterative closest point (ICP) technique



Kinect depth data

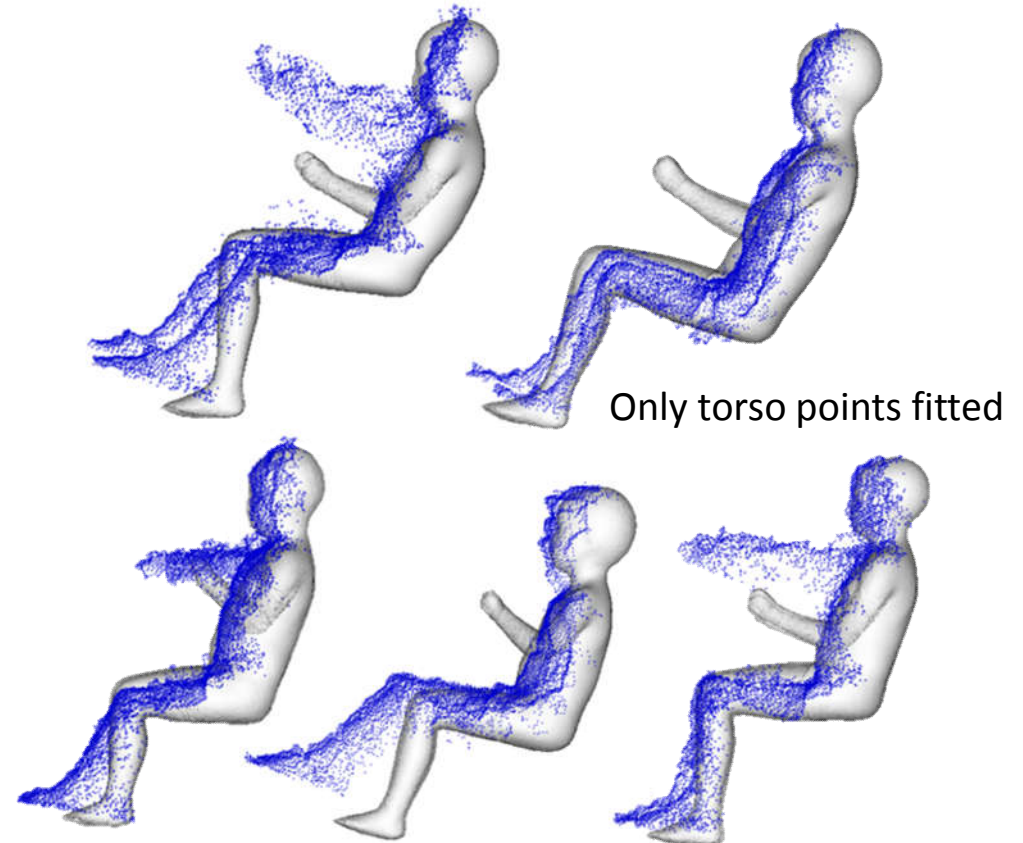
Body shape model

Fitting Procedure Schematic

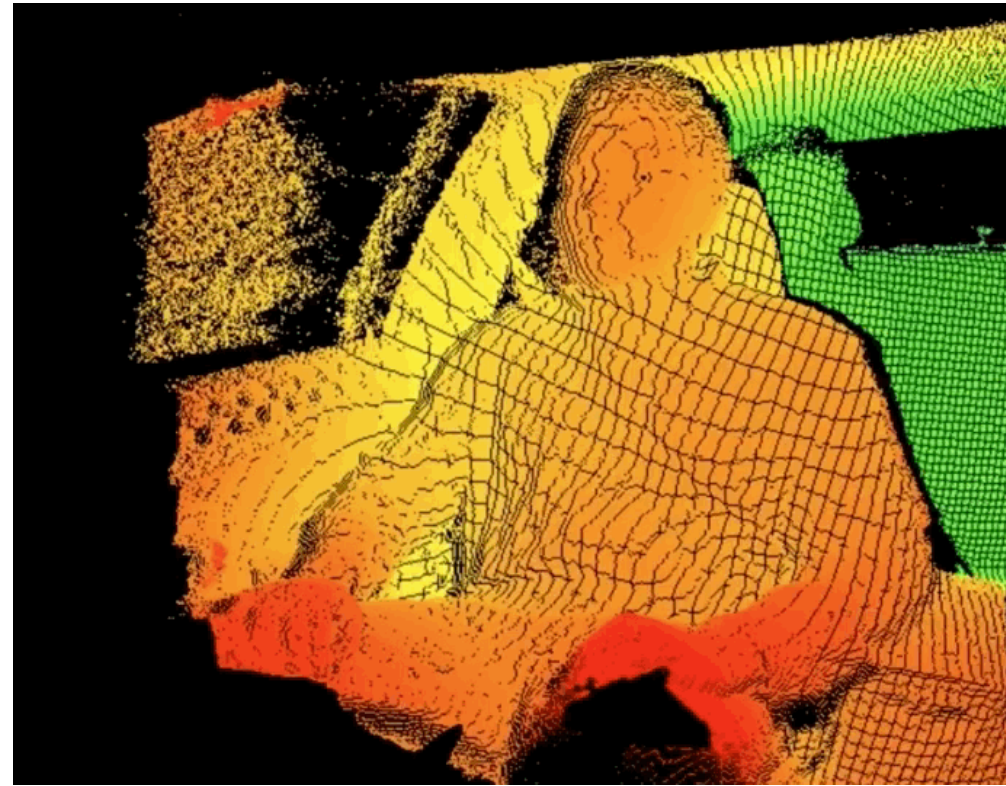
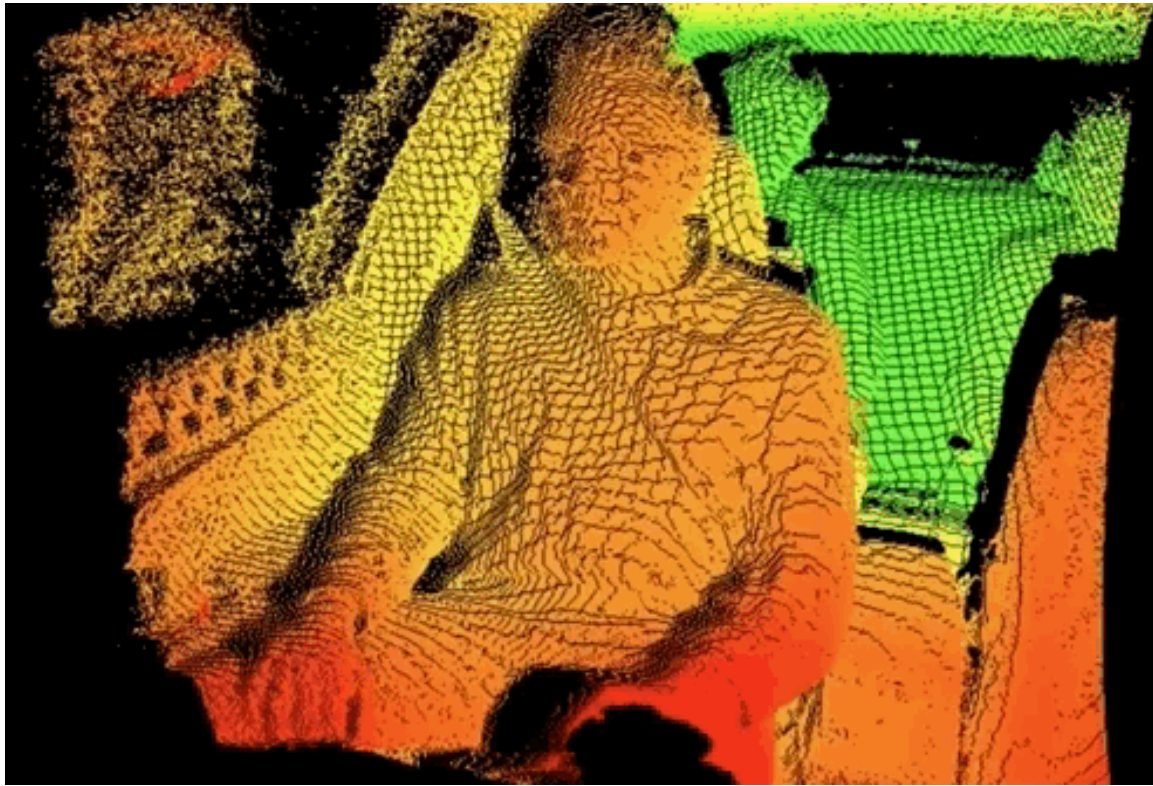


Seated Posture Fitting with Kinect v2 (Pilot)

- Fitted manikins were compared to the measured actual anthropometric data and laser scans
- Stature estimated from the Kinect-fitted models was the most accurately predicted variable (Pearson correlation coefficient of 0.89 and RSME of 57.6 mm).
- The BMI and weight were estimated somewhat higher than the true values.
- RMSE for six participants was 23.6 mm, and the Pearson correlation coefficient was 0.964.



Tracking Motions in Dynamic Events



Head Tracking

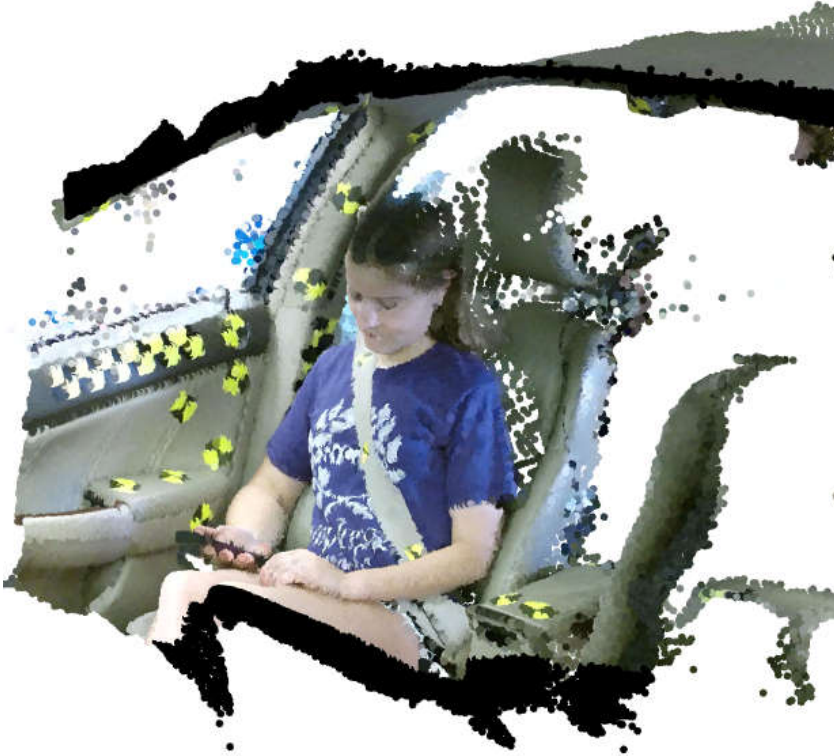
- Accurately track head orientation and location by fitting a head model to depth data
- The fitting method can be further improved by detecting facial features, i.e., nose tip
- Speed will be enhanced by analyzing frames in sequence and through kinematic prediction



Subject-specific head model fitting

Child Postures

Sensor View



Side View



Top View



Sensor View

Child Postures



Child Postures



What Can We Do?

How can we use this information?

- occupant characterization for restraint system optimization
- dynamic pre-crash restraint adjustment
- Provide feedback to occupants on posture and belt fit
- Modify vehicle dynamics



Acknowledgments

CChIPS | Center for **Ch**ild **I**njury **P**revention **S**tudies



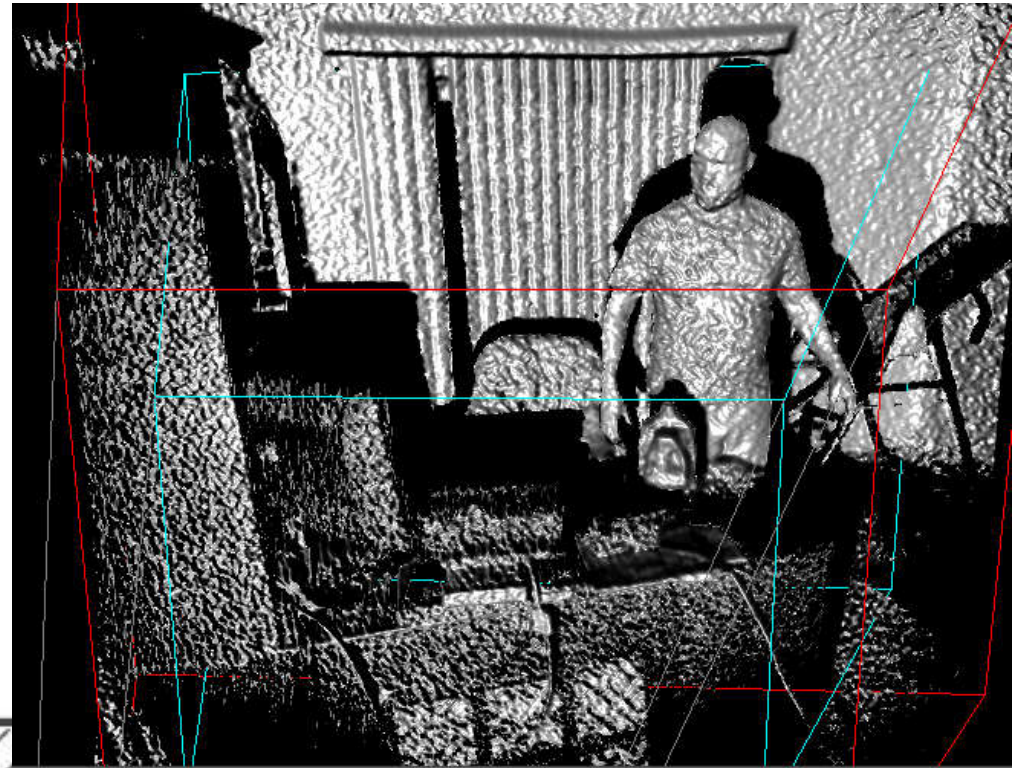
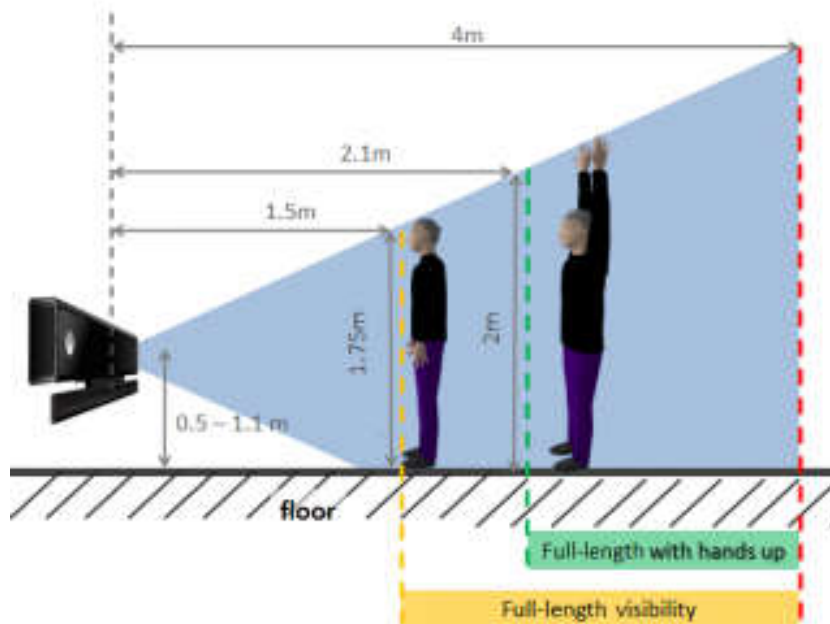
Sheila Ebert, Laura Malik, Monica Jones, K.
Han Kim, Brian Eby, Kyle Boyle,
Carl Miller

Child Postures

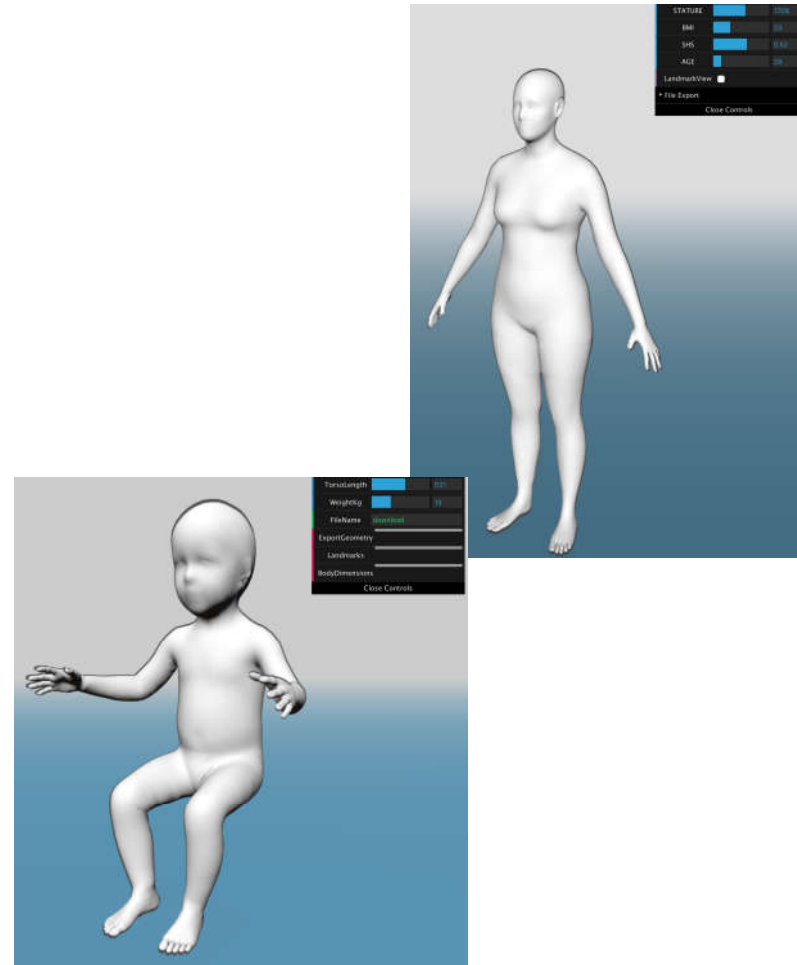
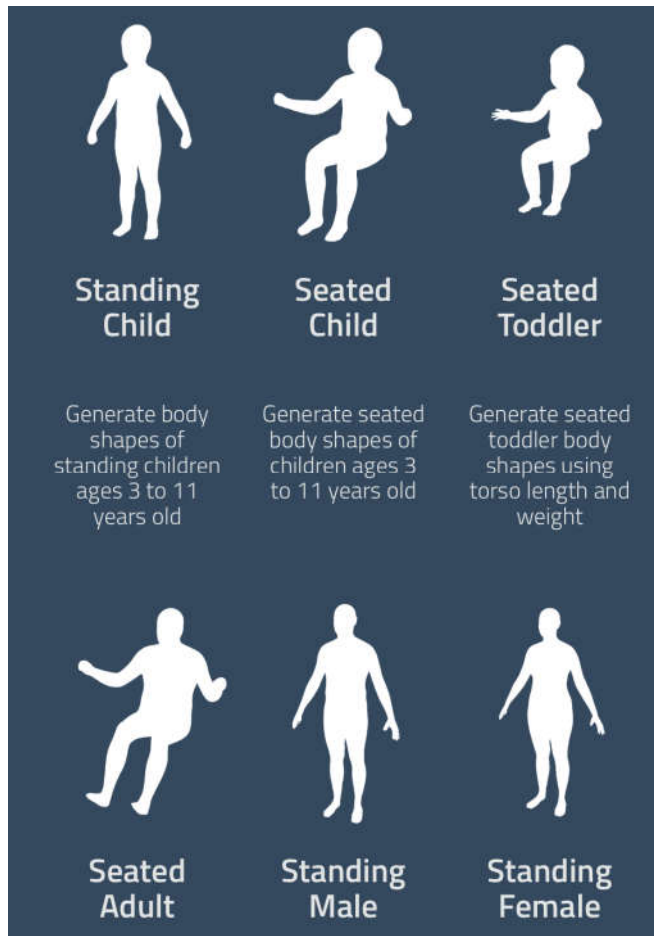


Kinect v2

- Specification of Kinect v2 sensor (vs. v1)
- Depth data resolution: 512 x 424 pixels (vs. 320 x 240)
- FOV: 70 x 60 degrees (vs. 58 x 46 deg.)
- Nominal tracking rate: 30 Hz (vs. 30 Hz)

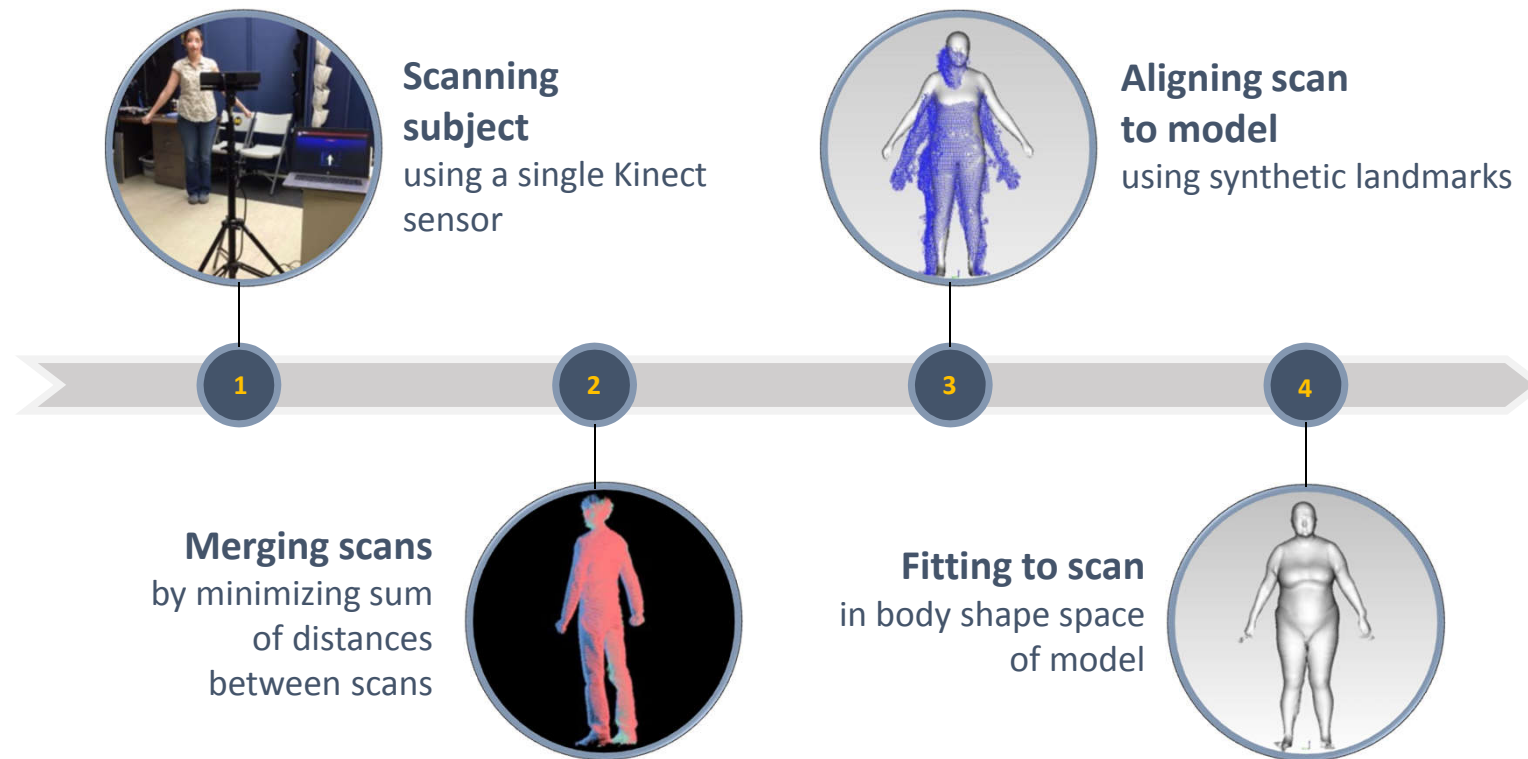


HumanShape.org



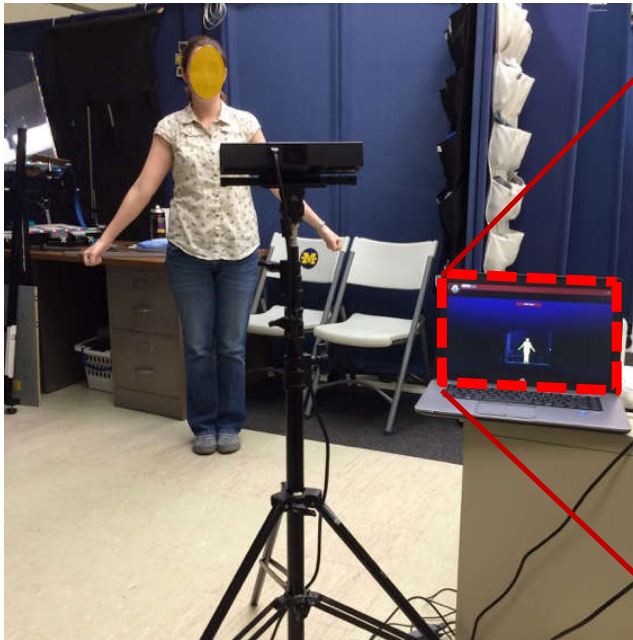
Portable Body Scanner using Kinect v2

Four steps to generate a subject-specific avatar

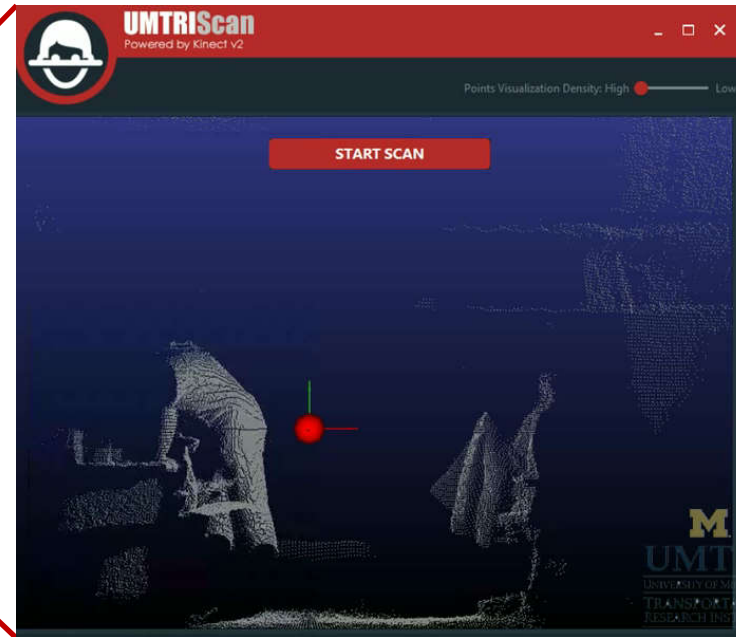


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Hardware configuration for scanning



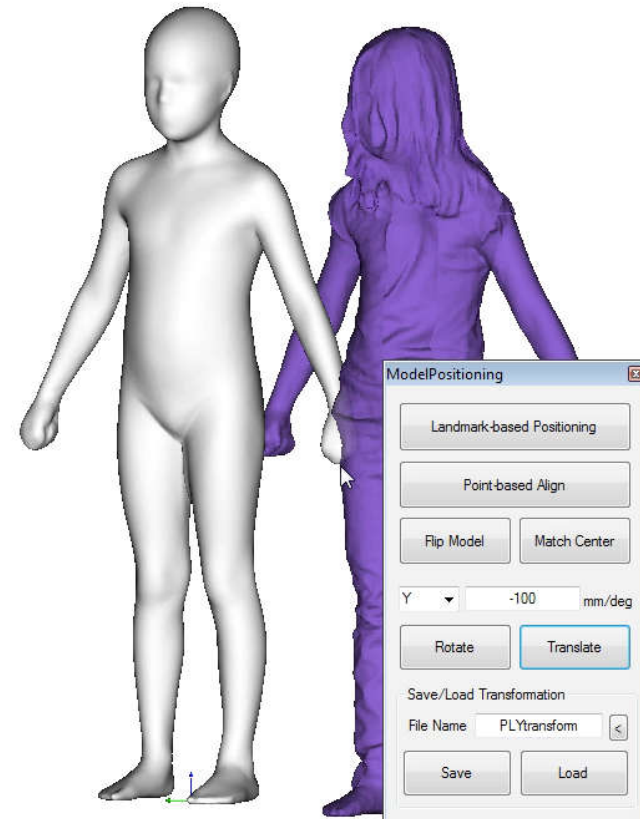
DEMO

Application: Rapid Body Dimension Measurement

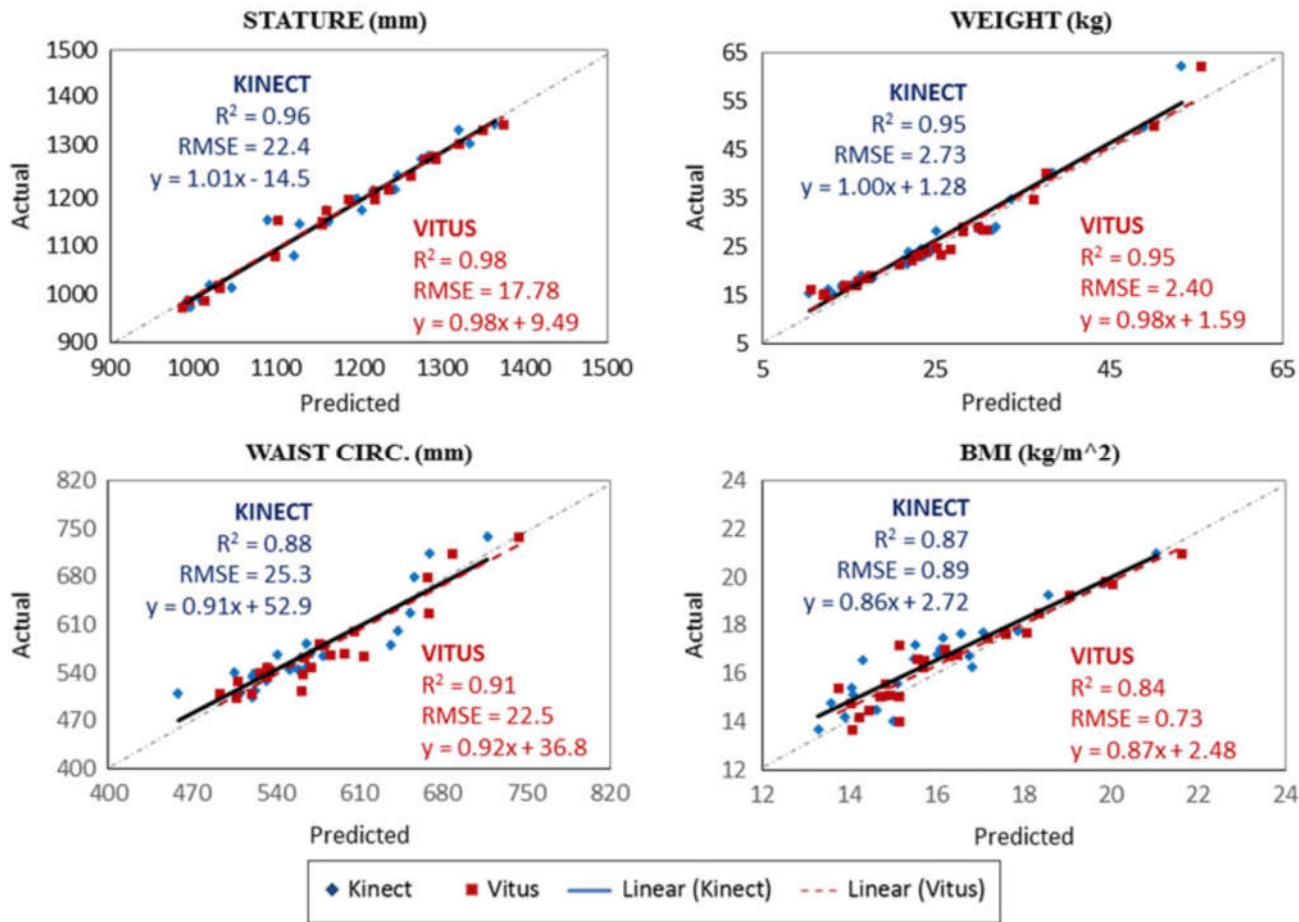
The model can be fitted to:

- 3D depth image
- 2D image
- Scan with clothing

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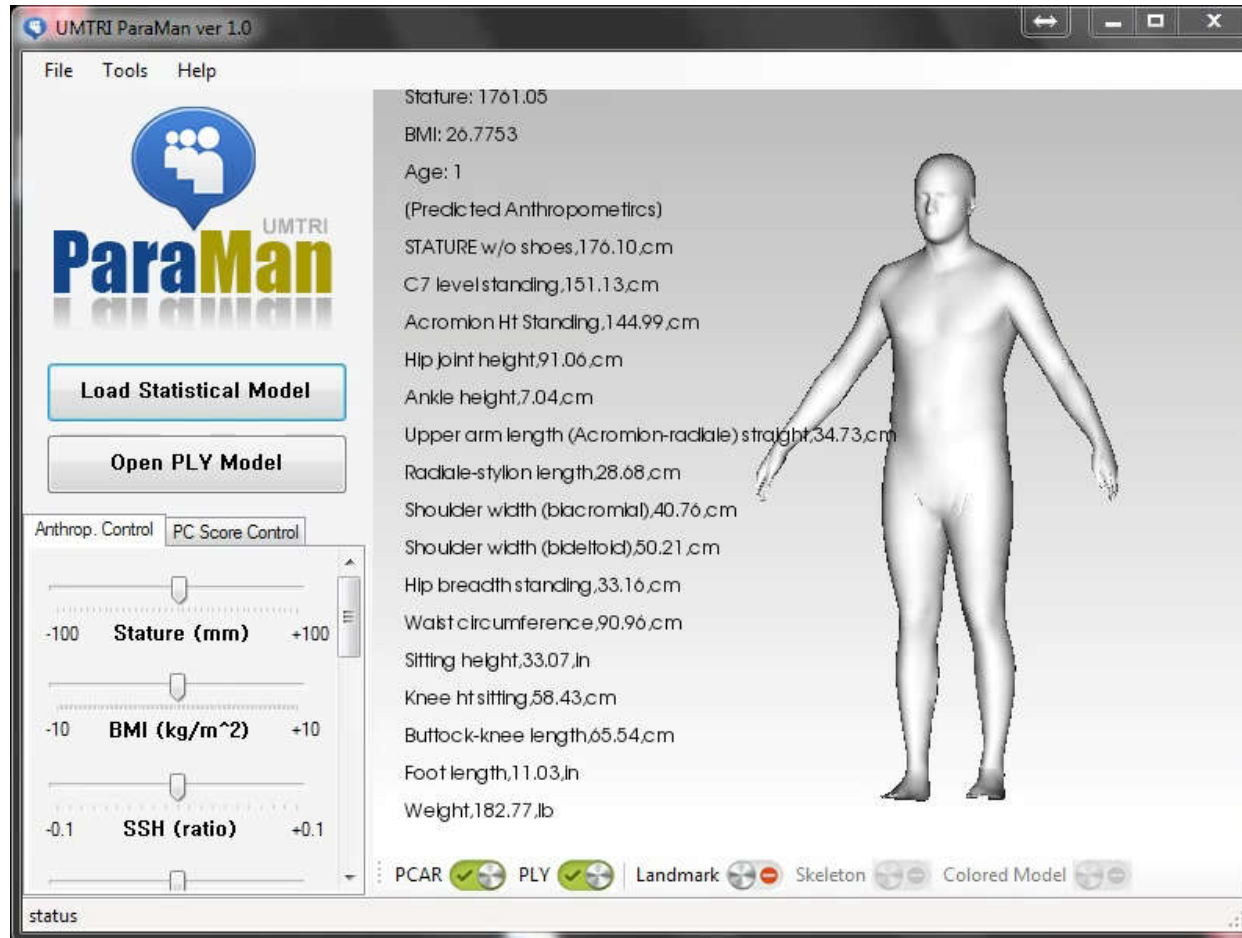


Body Dimension Estimates (minimally clad)

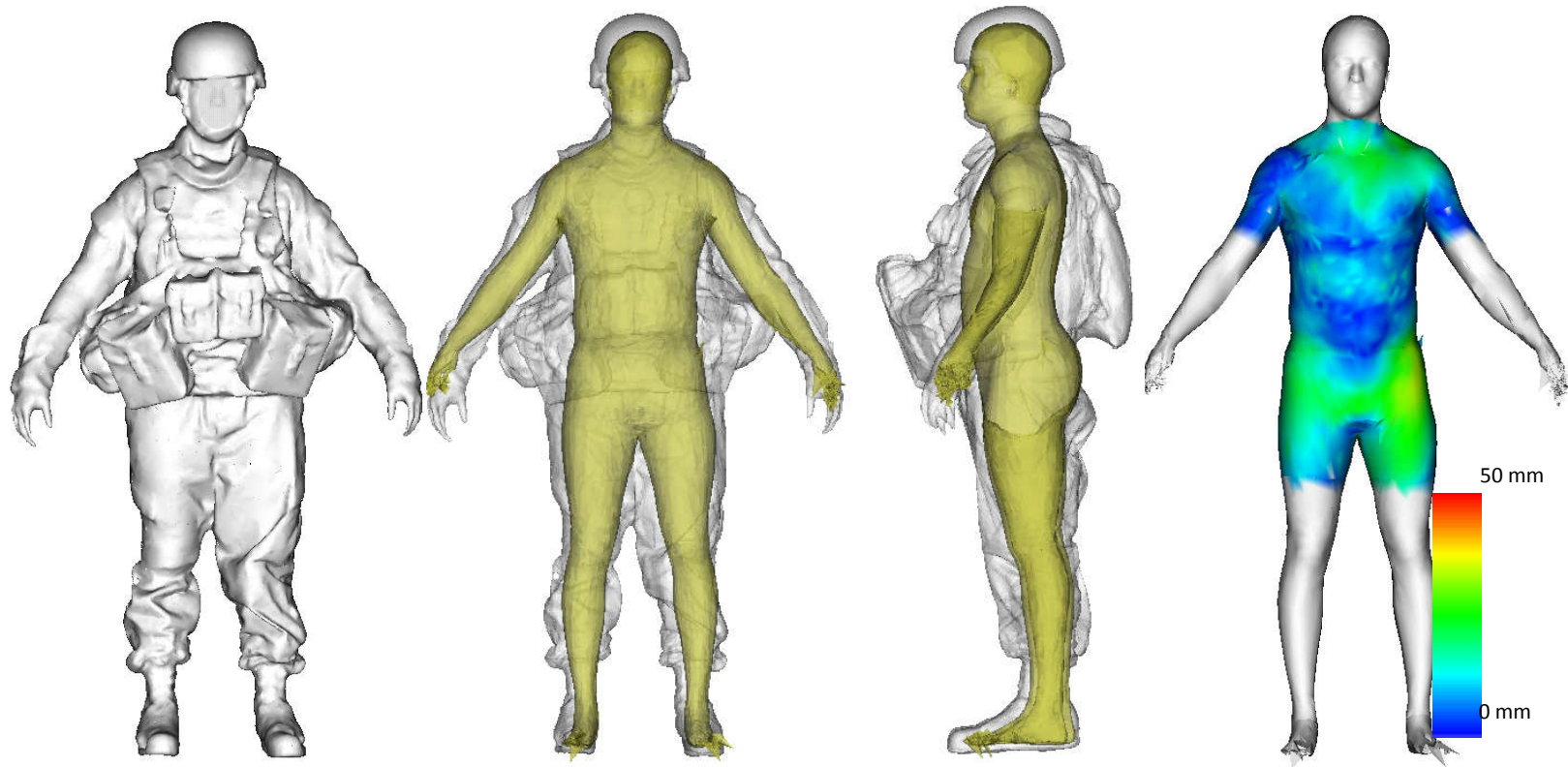


Park, B-K and Reed, M.P. (2015). Parametric body shape model of standing children ages 3 to 11 years. *Ergonomics*, 58(10):1714-1725. 10.1080/00140139.2015.1033480

Fitting Demo



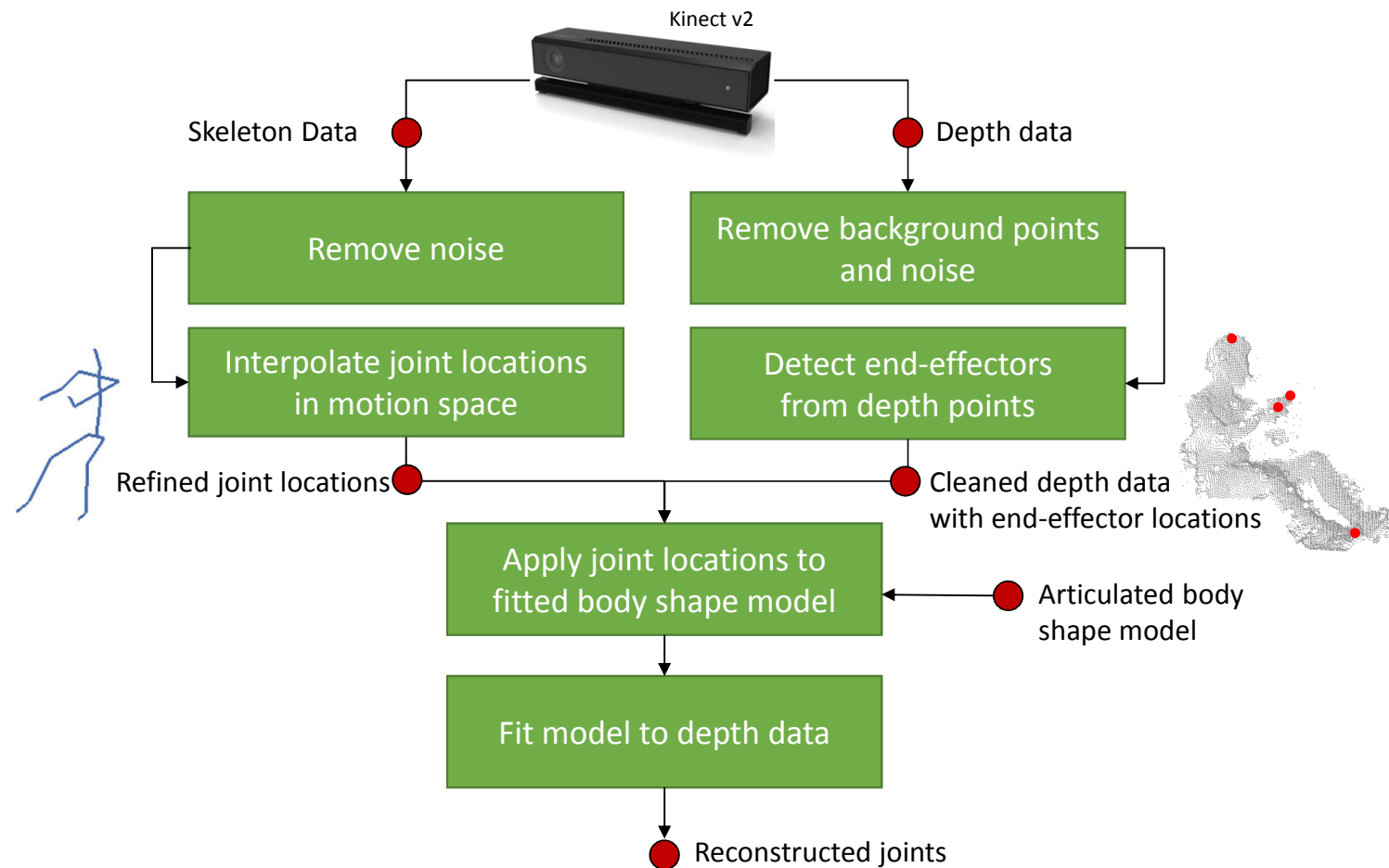
Adults



ENC level: mean 11.6 mm, 95th %tile 16.5 mm, RMSE 12.0 mm

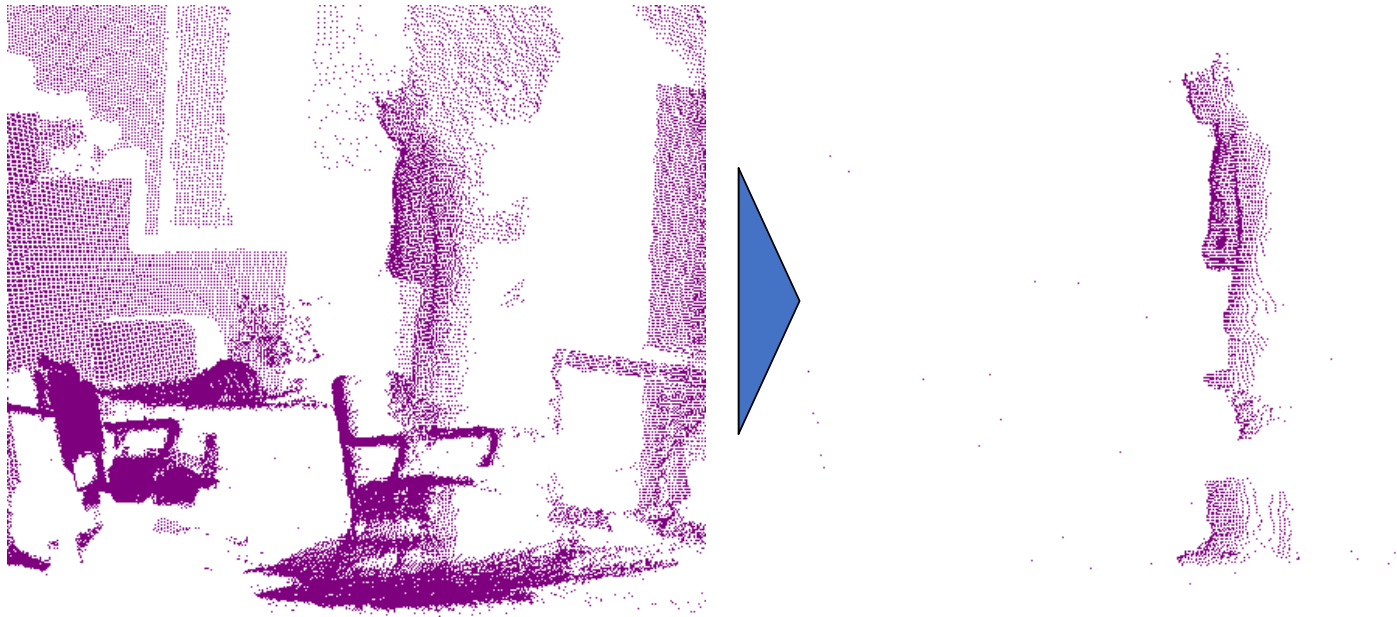
Markerless-motion capture

Strategy for obtaining quality motion data



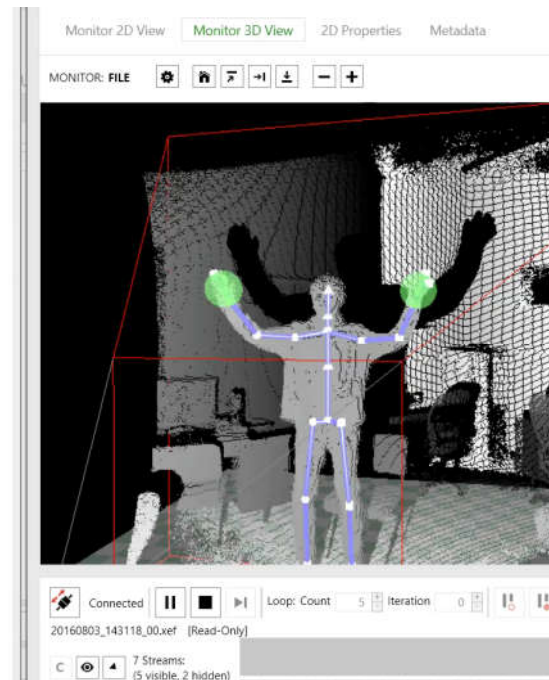
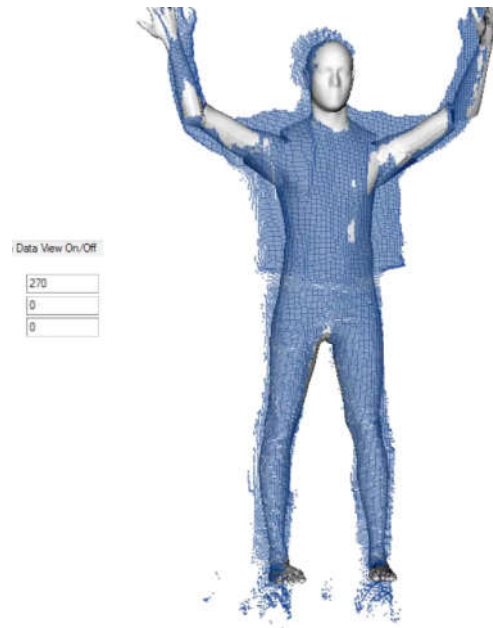
Background Subtraction

- Subtract background depth data to obtain depth related to the subject only
- Use multiple background images to reduce noise



Kinect Joint Data

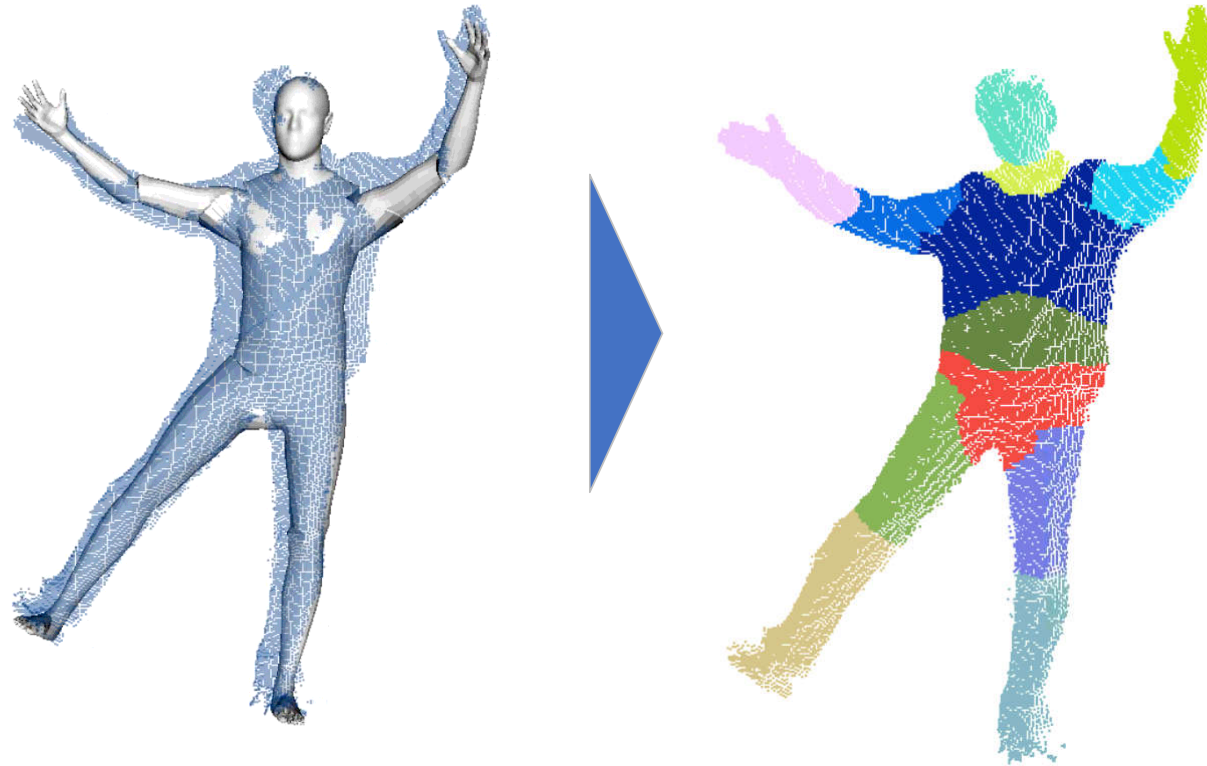
Reconstructed Kinect skeleton data are applied to the model



BioHuman Articulated Model and Kinect Joint Data

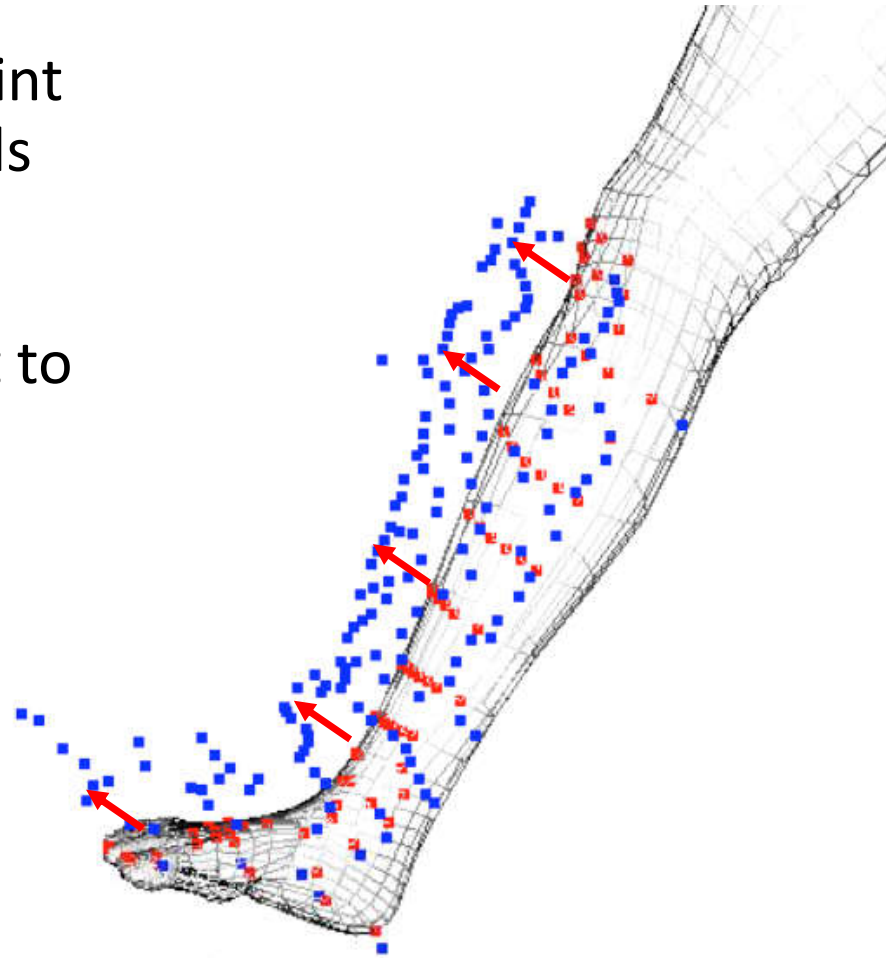
Model Fitting using Articulated ICP: Correspondences

K-d tree algorithm was used to rapidly find the correspondences of the depth points for each body segment



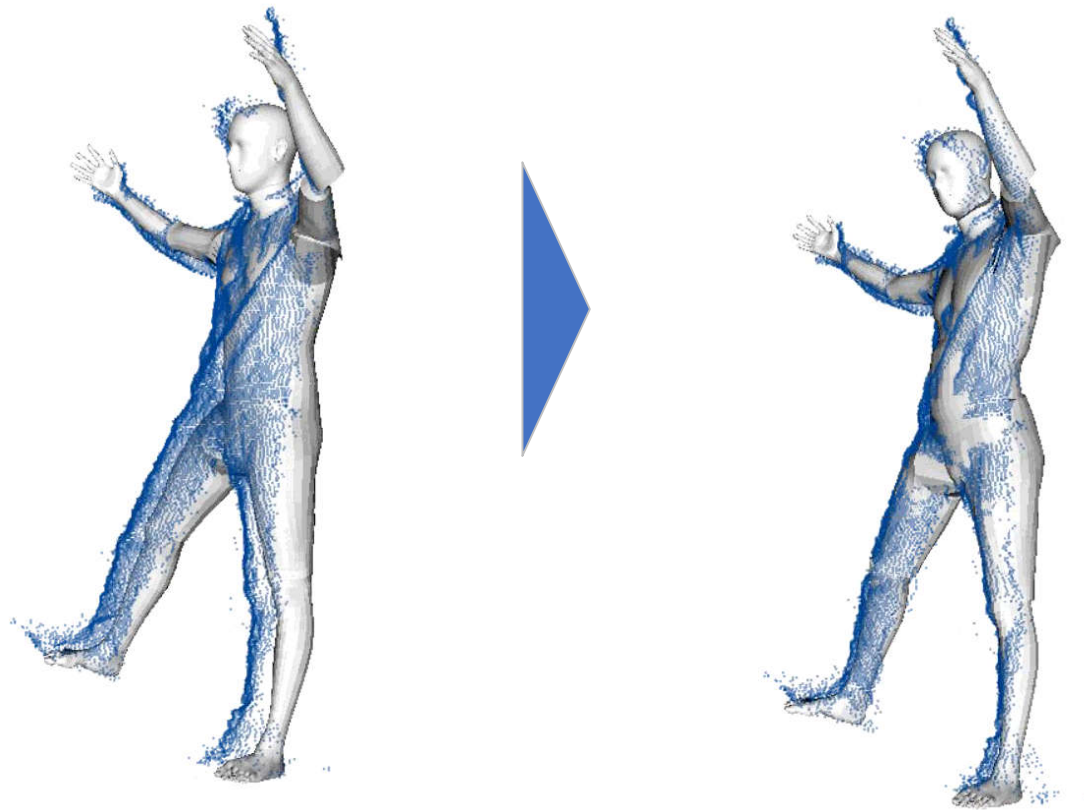
Model Fitting using Articulated ICP: ICP

Iterative closest point (ICP) algorithm finds the best transformation to align each segment to the corresponding depth point group



Model Fitting using Articulated ICP: Fine Adjustment

Apply fitted transformation matrices to all the body segments



Results

